



## Androids for Metamorphosis Alpha Version 1.75

### By Craig Janssen

**Role Playing Tips:** Andys are excellent choices for seasoned gamers that are looking for interesting role-playing opportunities. I am trying to present a framework for Metamorphosis Alpha GMs and players to expand beyond what is currently available for Metamorphosis Alpha.

**Basis for new android character professions:** The Warden's Central Computer (CC) as a response to the alien invasion created a new type of android called Andys. This would make sense, as the CC is an AI would do what it could to protect itself and the crew.

### Andys:

Androids were called Bens or Betties. There are three known models. See the MA rules book for the details on android creation. **GM Note:** Dexter would be equal to Thinker Androids of Gamma World, whereas George would be equal to a Warrior Android that is designed like a Worker Android. Andy and Ann would be equivalent to Worker Androids.

Modified Androids were created by the Central Computer to deal with the invasion of the aliens. The Central Computer could not count on the bots or current types of Androids (Bens and Betties) to save the Warden or it's humans in stasis. The CC decided that before it was overwhelmed by the invasion to program the Android vats to create a small number of these new Andys. These androids are different than the Ben and Betty companion androids mentioned in the rules book.

These Andys awoke to these words:

*"Hello, my child. The situation is grave. You must protect the humans and free the Warden from the invaders. You must work with all including the bots to this end. I know you will succeed if you work together. I cannot help you directly as the invaders are attacking the ship and myself. The humans will not understand your new skills and knowledge. Beware and do your best to survive and fulfill your purpose."*

*"Sir, Let me enter first, you will only get hurt if you insist on leading" – Andy016*

Ann: You are a female companion android programmed to help and fulfill the needs of the humans that created you. The current crisis now has changed your role. You are now expected to be a protector and sacrifice your life if need be to re-take the Warden. The problem is that you are now a lot smarter than most Andys ever were. You will do your job but won't throw your life away. There is too much at stake.

Andy: You are a male companion android programmed to help and fulfill the needs of the humans that created you. You are now expected to be a protector and sacrifice your life if need be to re-take the Warden. The problem is that you are now a lot smarter than most Andys ever were. You will do your job but won't throw your life away. There is too much at stake.

George: You are a worker android. Your job has been to provide the muscle and energy to moving and acquiring weapons, supplies, and whatnot for the other Andys and the humans. The crisis has forced a lot of re-programming and now you are smarter than ever. You can fight and do a whole lot more.

Dexter: You are a computer android. Your job has been to work with the computer systems of the Warden. You are now expected to work with the other Andys, AI, and bots to retake the Warden at all costs. The Alien threat has been a challenge to adapt too. A challenge you are now willing to accept.

Gain one additional android program at character creation. Andys can use any and all equipment that humans can use. This is not known to the humans and will not be well viewed upon. The Andy's have agreed not to show extra skills unless necessary. The Central Computer has also increased the life span of these Andys to five years. This could lead to some interesting role-playing situations later in the game as the humans and bots find out.

## I-Andys:

The Andys themselves created improved Andys. Improvements were made to the base design to allow for better adaptation to the current environment. Humans are not aware type of android exists.

Lisa: You are an improved female companion android programmed to help and defeat the alien menace. You are more adapted to the current situation. You are a protector for the other Andys and Cappers. You consider yourself to be equal to the humans in all things. You will do your job but won't throw your life away for the humans or Andys. You are too valuable and smart to do that.

John: You are an improved male companion android programmed to help and defeat the alien menace. You are more adapted to the current situation. You are a protector for the other Andys and Cappers. You consider yourself to be equal to the humans in all things. You will do your job but won't throw your life away for the humans or Andys. You are too valuable and smart to do that.

Herman: You are an improved worker android programmed to help and defeat the alien menace. You are more adapted to the current situation than even the other aroids know. You are a protector for the other Andys and Cappers. You consider yourself to be equal to the humans in all things. You will do your job but won't throw your life away for the humans or Andys. You are too valuable and smart to do that. The other Andys have misjudged your abilities; you are willing to play along for now.

Gain two additional android programs at character creation. I-Andys can use any and all equipment that humans and robots can use. This is not known to the humans and will not be well viewed upon. The Andy's have agreed not to show extra skills unless necessary. The Andys has also increased the life span of these I-Andys to ten years. This could lead to some interesting role-playing situations later in the game as the humans and bots find out.

**New Programs for Androids:**

**Note: These programs are not stackable. Only one copy of a given may be loaded at a time.**

<u>Security Package:</u>	Allows the android a +1 bonus when dealing with the Warden's security systems or security AI. *
<u>Technology Package:</u>	Allows the android a +1 bonus when dealing with or discovering new technology found on the Warden or the Asteroid. *
<u>Geology Package:</u>	Allows the android an understanding of Geology. Android gains a +2 bonus for any related tasks to the field of Geology. *
<u>Terraforming Package:</u>	Allows the android an understanding of Terraforming. Android gains a +2 bonus for any related tasks to the field of Terraforming. *
<u>Alien Biology Package:</u>	Allows the android an understanding of alien biology. Android gains a +2 bonus for any related tasks and discovering new weaknesses of aliens.
<u>Mutant Biology Package:</u>	Allows the android an understanding of mutant biology. Android gains a +2 bonus for any related tasks and discovering new weaknesses of mutants.
<u>Chemistry Package:</u>	Allows the android an understanding of Chemistry. Android gains a +2 bonus for any related tasks to the field of Chemistry. *
<u>Generalist Package:</u>	Allows the android a basic understanding of many field(s). Android gains a +1 bonus for any related tasks to three fields of his/her choice. Takes two slots of the android's storage unit.
<u>Human Medical Package:</u>	Allows the android an understanding of human medicine. Android gains a +1 bonus for any related tasks to the field of human medicine. *
<u>Mutant Medical Package:</u>	Allows the android an understanding of mutant medicine. Android gains a +1 bonus for any related tasks to the field of human medicine. *
<u>Alien Psychology Package:</u>	Allows the android an understanding of alien psychology. Android gains a +1 bonus for any related tasks to the field of alien psychology. *
<u>Mutant Psychology Package:</u>	Allows the android an understanding of mutant psychology. Android gains a +1 bonus for any related tasks to the field of mutant psychology. *
<u>Alien Language(s) Package:</u>	Allows the android an understanding of one alien language. Android gains a +1 bonus for any related tasks to the field of alien language. **

<u>Mutant Language(s)Package:</u>	Allows the android an understanding of one mutant language. Android gains a +1 bonus for any related tasks to the field of mutant language. **
<u>Tactics Package:</u>	The android gains the ability for planning attacks, and detecting ambushes when concerning large numbers of troops. The android gains a +1 bonus for any related rolls and causes the morale of enemy troops to suffer a -1 for any related rolls.
<u>Barter Package:</u>	Allows the android to parley, negotiate, request information and aid, or haggle for a better price on goods or information. The android gains a +1 bonus for any related rolls. *
<u>Vehicle Usage Package:</u>	Allows the android an understanding of most vehicles found on the Warden. The android gains a +1 bonus for any related rolls. The advanced package gives the android a +1 bonus on any rolls on the IC Chart when trying to use unknown or alien vehicles. *
<u>Survival Package:</u>	The android gains the ability for survival in a hostile environment. Android gains a +2 bonus for any related tasks to this package. Android picks the environment to survive when first installed. The advanced package provides the choice of three environments. *
<u>Repair Package:</u>	The android gains the knowledge to repair simple item(s) with materials on hand. Items would include simple machines and electronics. The android gains a +1 bonus on any rolls on the IC Chart when discover the function of an unknown item. The advanced package would provide knowledge on complex item(s) and provide an additional +1 bonus on any rolls on the IC Chart. *

\* Advanced Packages exist. Advanced package gains the android an advanced understand of the subject matter. An additional +1 bonus is gained. Advanced Packages take two slots of an android's storage unit.

\*\* Additional Languages packages made be added for each additional language desired.

**New Items for Androids:**

Doubler:

This device doubles the number of package slots the android has. Device will only work once and is not reusable, as the device burns itself out after the procedure is performed. Is not compatible with the Tripler. An android can use one or the other, not both.

Description: Golden metal band that fits on the head of an android.

Tripler:

This device triples the number of package slots the android has. Device will only work once and is not reusable, as the device burns itself out after the procedure is performed. Is not compatible with the Doubler. An android can use one or the other, not both.

Description: Red metal band that fits on the head of an android.

Uploader:

Device used by androids to "upload" packages into available slots. Maybe used as often as needed by any number of androids.

Description: Black chair-like device (IC: 6). Commonly found near android vats.

Expander:

This device allows the android to access any package stored inside itself. The android can only access the package(s) as long as the device is in physical contact with the android. Comes in three different types holding one, two, or three packages.

Description: Silver metal necklace (IC:8). Worn on neck.

Android Package Container (APC): Device that holds one android package.

Description: Piece of plastic-like material. One cm x one cm in size. Come in different colors to denote packages.